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# TRANSIMS Feedback Modeling

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# *TRANSIMS FEEDBACK MODELING*

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**Transportation Research Board  
80<sup>th</sup> Annual Meeting**

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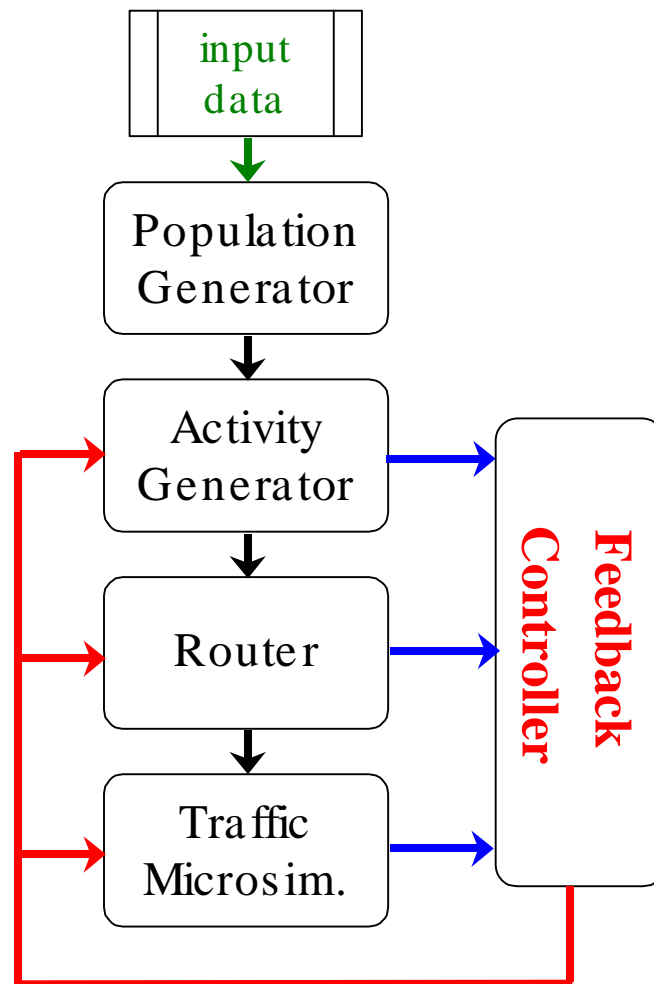


## *OUTLINE*

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- *Introduction*
- *Preliminaries & Definitions*
- *Tools*
- *Examples*
- *Summary*

# INTRODUCTION



- *What is feedback?*
- *Why do we need it?*
- *How do we use it?*

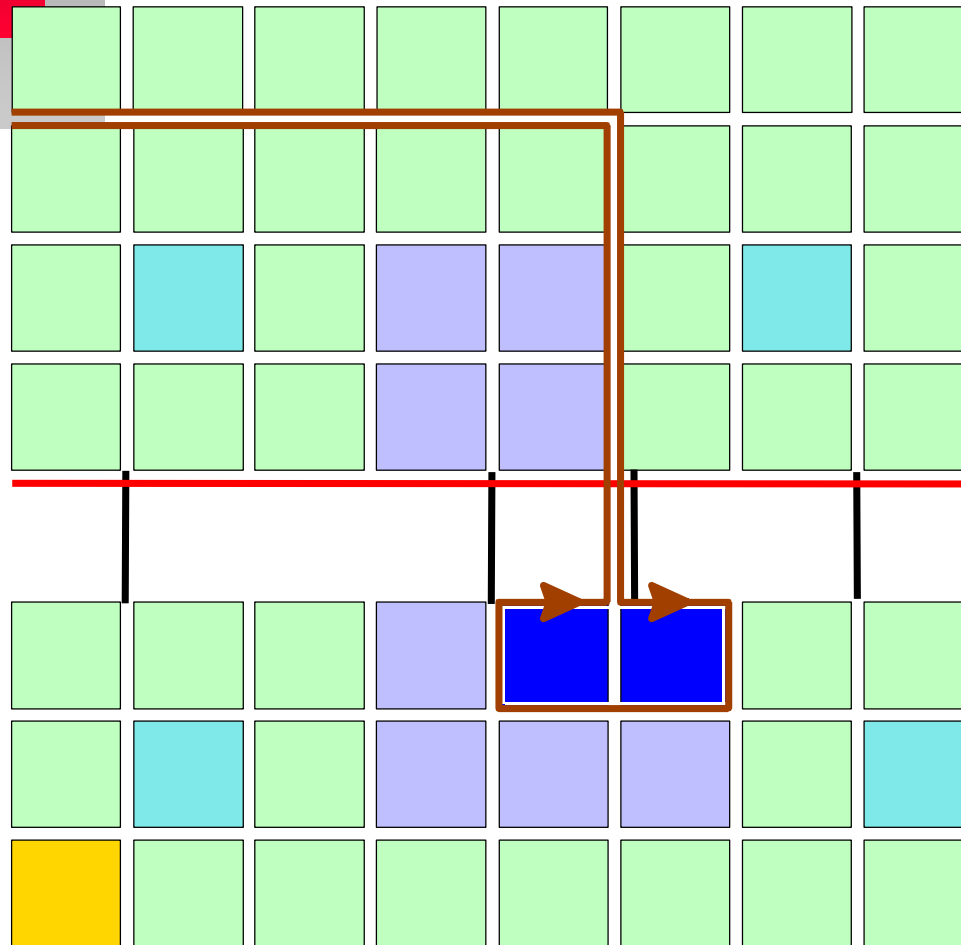


## *PRELIMINARIES & DEFINITIONS*

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- *Bignet notional network*
- *Targets*
- *Cost Functions*
- *Stratification*
- *Stopping Criteria*

# *PRELIMINARIES: The Bignet Network*



- Heavy Commercial
- Light Commercial
- Heavy Industrial
- Light Residential
- Mixed: Res./Comm.
- Freeway
- Light Rail
- Bridge



## *PRELIMINARIES: Targets*

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The *goal* of feedback could be to ...

- Achieve a Nash equilibrium in route choice minimizing *travel times*
- Determine a cost function to yield a desired *mode split*
- Correct location choice to account for *travel times* between activities
- Forecast a *mode split* given a current scenario and a “future change”

## *PRELIMINARIES: Cost Functions*

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*Represent the **Utility** of a choice (mode, location, route, etc.)*

*May (or may not) be different cost functions for different purposes*

■ *Example:*

$\text{cost} \sim \text{travel time} + \text{dollar cost}$



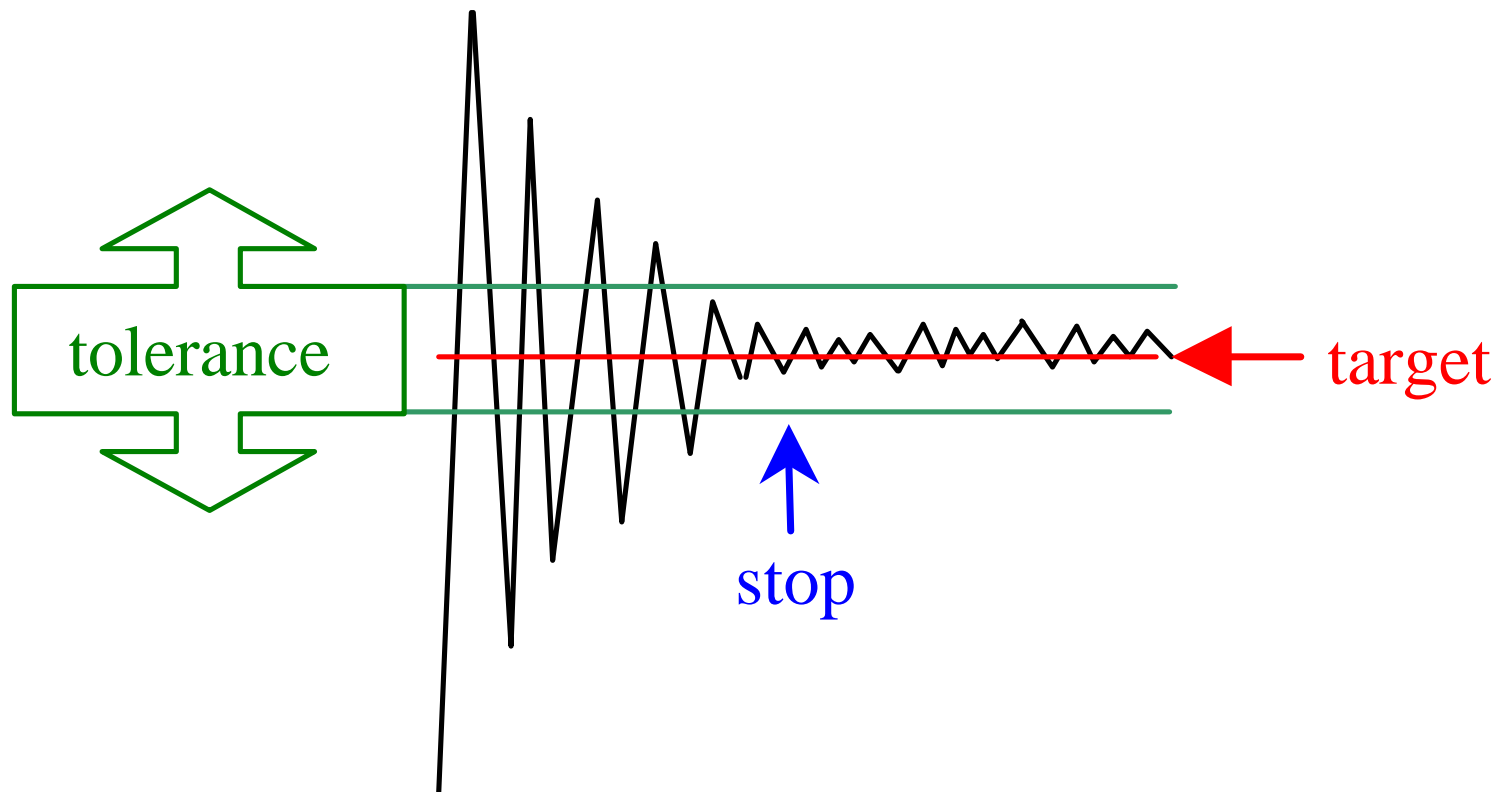
## *PRELIMINARIES: Stratification*

- Groups *travelers* with similar preferences, *demographics* and/or *experiences*

	<b>cross river</b>	<b>no river</b>
<b>poor</b>	<b>A,D,G</b>	<b>B</b>
<b>wealthy</b>	<b>E,F</b>	<b>C</b>

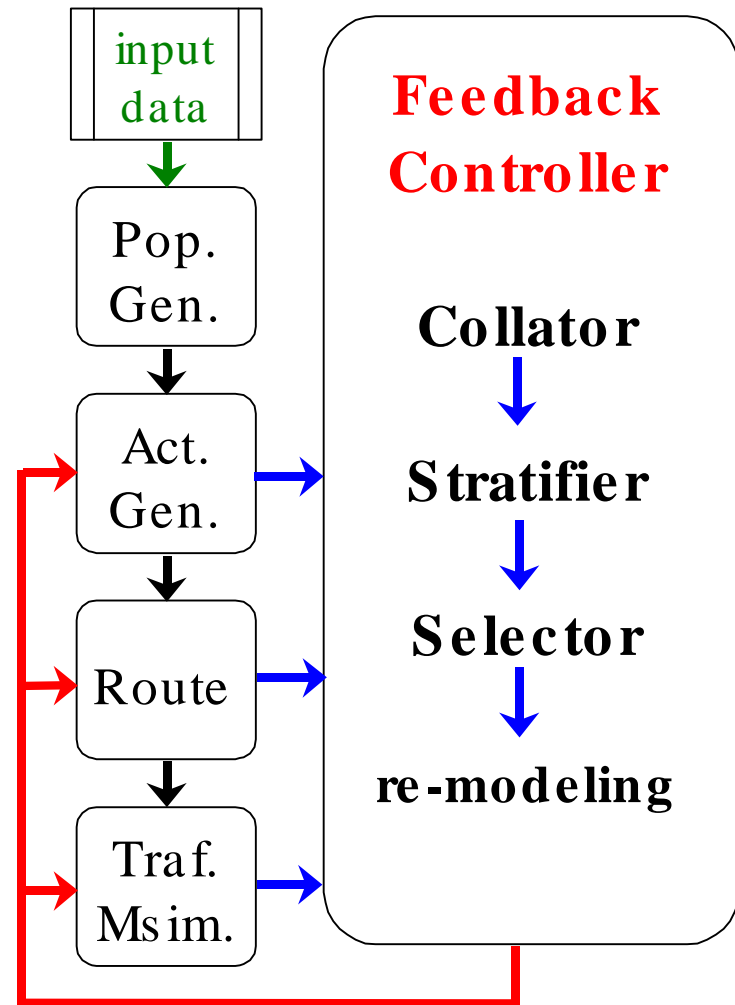
## *PRELIMINARIES: Stopping Criteria*

- Has *target* been reached within acceptable *tolerance*?

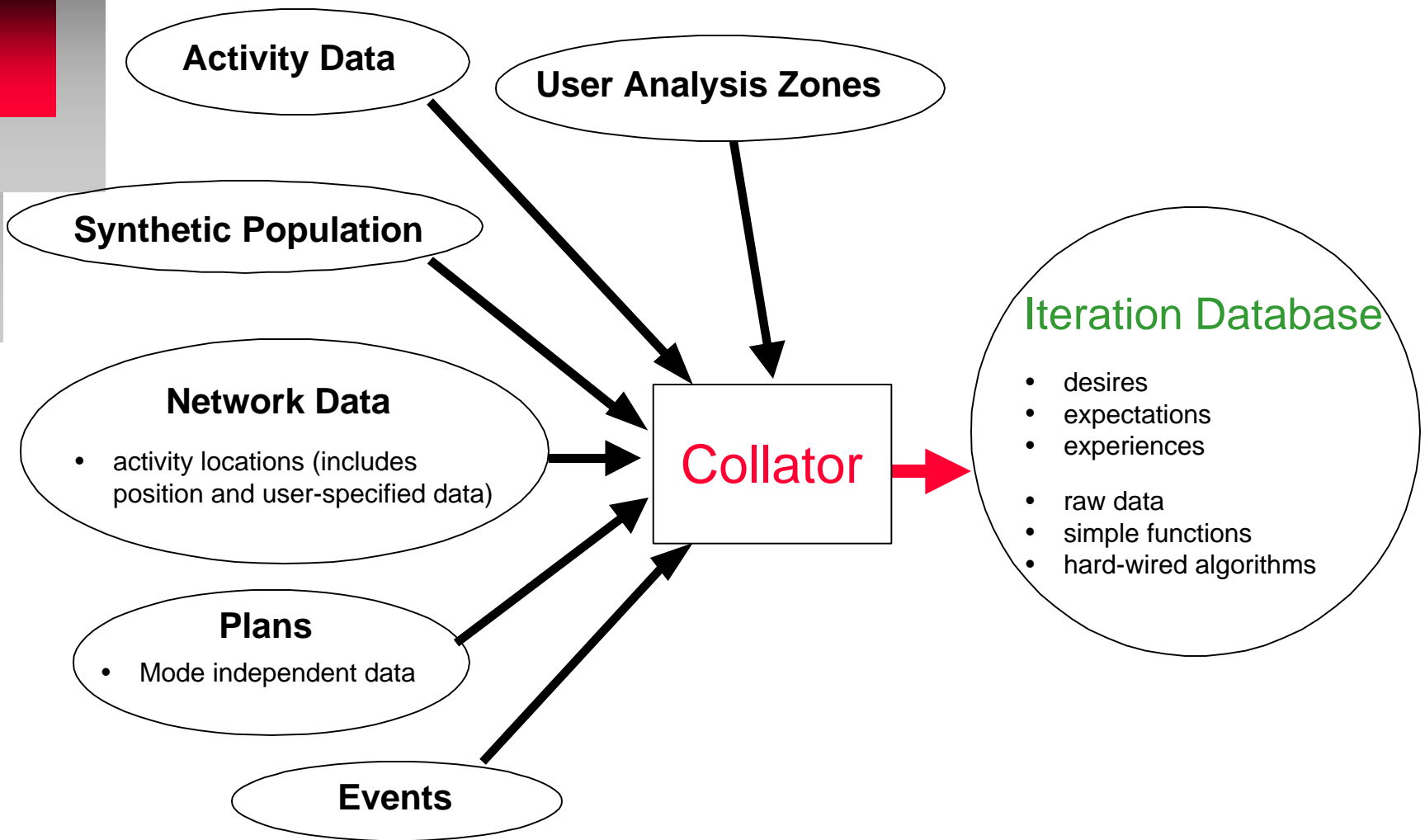


# TOOLS

- *Collator*
- *Stratifier*
- *Selector*
- *Feedback controller*



## TOOLS: Collator



## *TOOLS: Stratifier*



	cross river	no river
poor	A,D,G	B
rich	E,F	C



## *TOOLS: Selector*

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- *Select a bin of traveler-trips*
  - *highest variance about bin-target*
  - *worst deviance from bin-target*
  
- *Select traveler-trips within that bin*
  - *maximum cost traveler-trips*
  - *uniformly randomly*
  - *other statistical sampling*



## *TOOLS: Feedback Controller*

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*Make use of TOOLS to reach target:*

```
Do {  
    activity feedback  
    Do {  
        route feedback  
    } until routes equilibrated  
} until activities equilibrated
```



## *EXAMPLES*

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- *Self-consistent modeling*
- *Correcting for poor input data*
- *Reaching a “target”*
- *Forecasting traffic for a given scenario & set of assumptions*



## *EXAMPLES: Self-consistent Modeling*

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### ■ *Feedback Controller:*

*do* {

*(Collator, Stratifier - not used)*

*Select* uniformly randomly

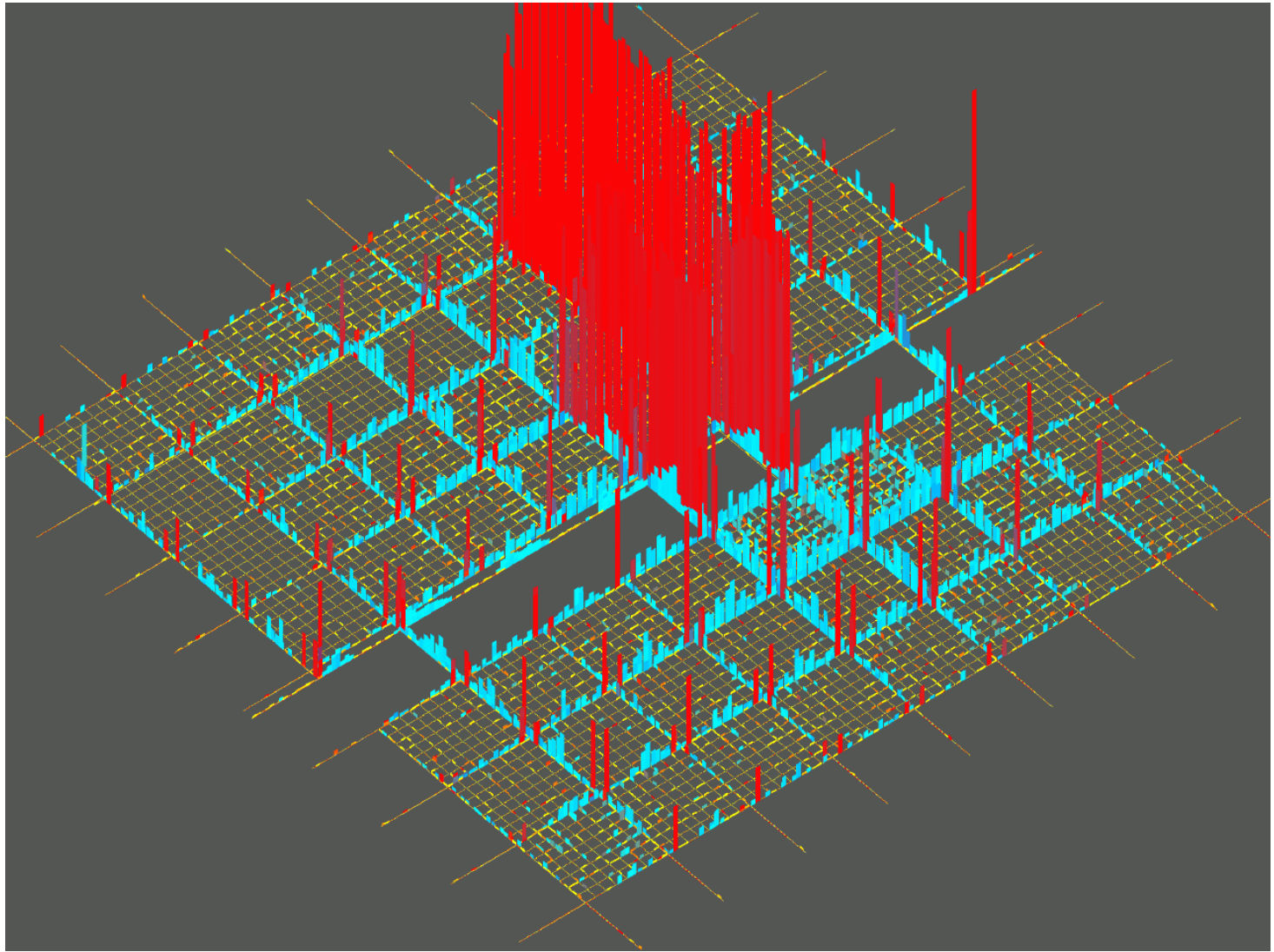
*reRoute* selected travelers

*Microsimulate* all travelers

*update travel times*

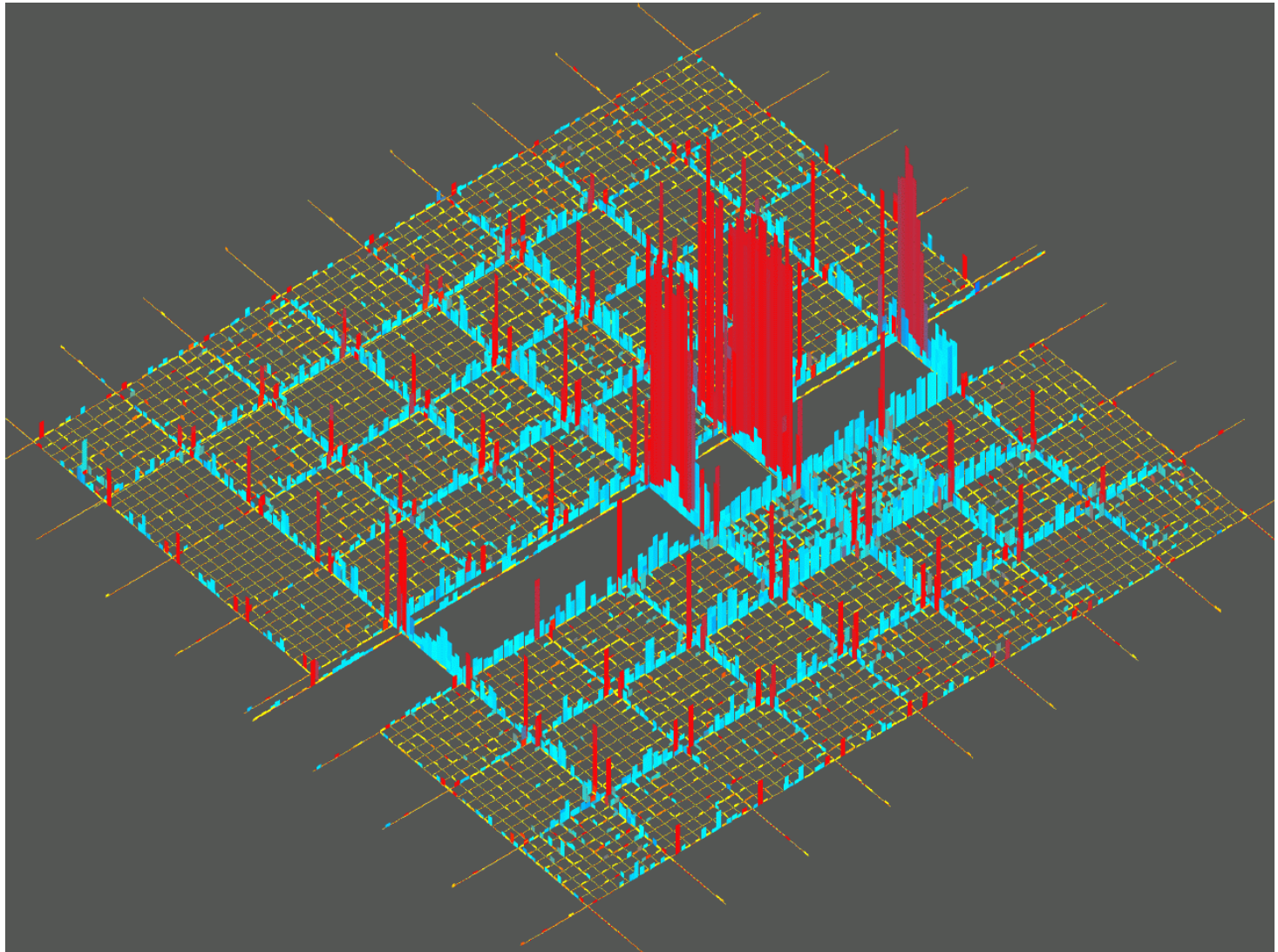
*} until* routes/times stop changing

## *EXAMPLES: Self-consistent Modeling*



**TRANSIMS - FEEDBACK**

## *EXAMPLES: Self-consistent Modeling*





## *EXAMPLES: Poor Input Data*

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*Correct locations, modes, and activity times based on obvious problems:*

- *excessive walk times (esp. school trips)*
- *identify candidates for park & ride*
- *ridiculous auto/transit trips*
- *un-routable trips*

## *EXAMPLES: Poor Input Data*

---

### ■ *Feedback Controller:*

*Collate, Stratify* by problem type

*for each* problem type {

*Select* problem travelers

*fix* problem

}

*regenerate Activities* if necessary

*reRoute* selected travelers

*Microsimulate* all travelers

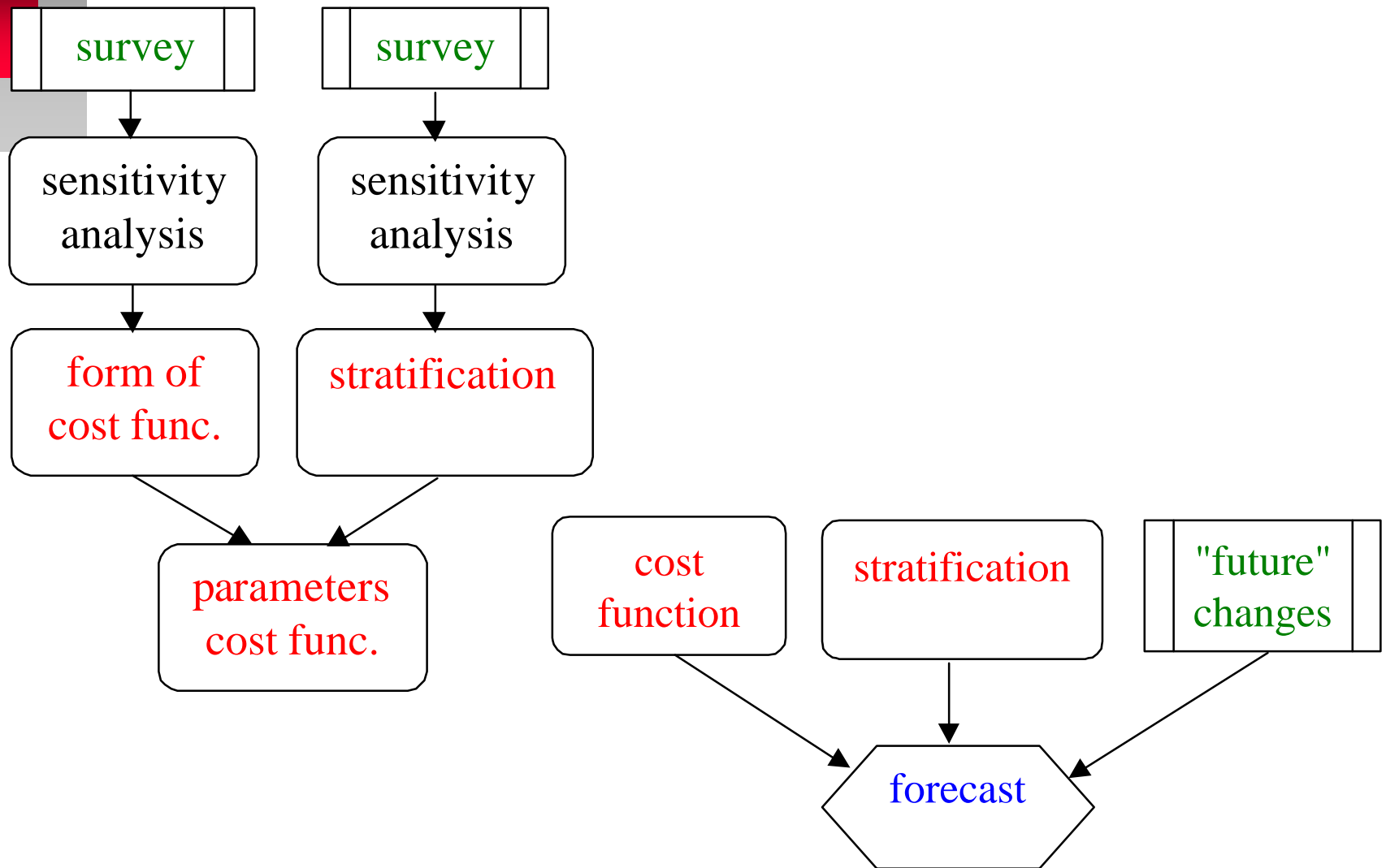


## *EXAMPLES: Forecasting Mode Split*

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- *Must first calibrate a method which produces the known mode-split for the original data*
- *Make a change to the network or population*
- *Use calibrated method to determine a likely mode split given that change*

## EXAMPLES: Forecasting Mode Split





## *EXAMPLES: Forecasting Mode Split*

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### ■ *Stratification:*

- *choose desired groupings*
- *determine what variables allow the different groups to be differentiated*





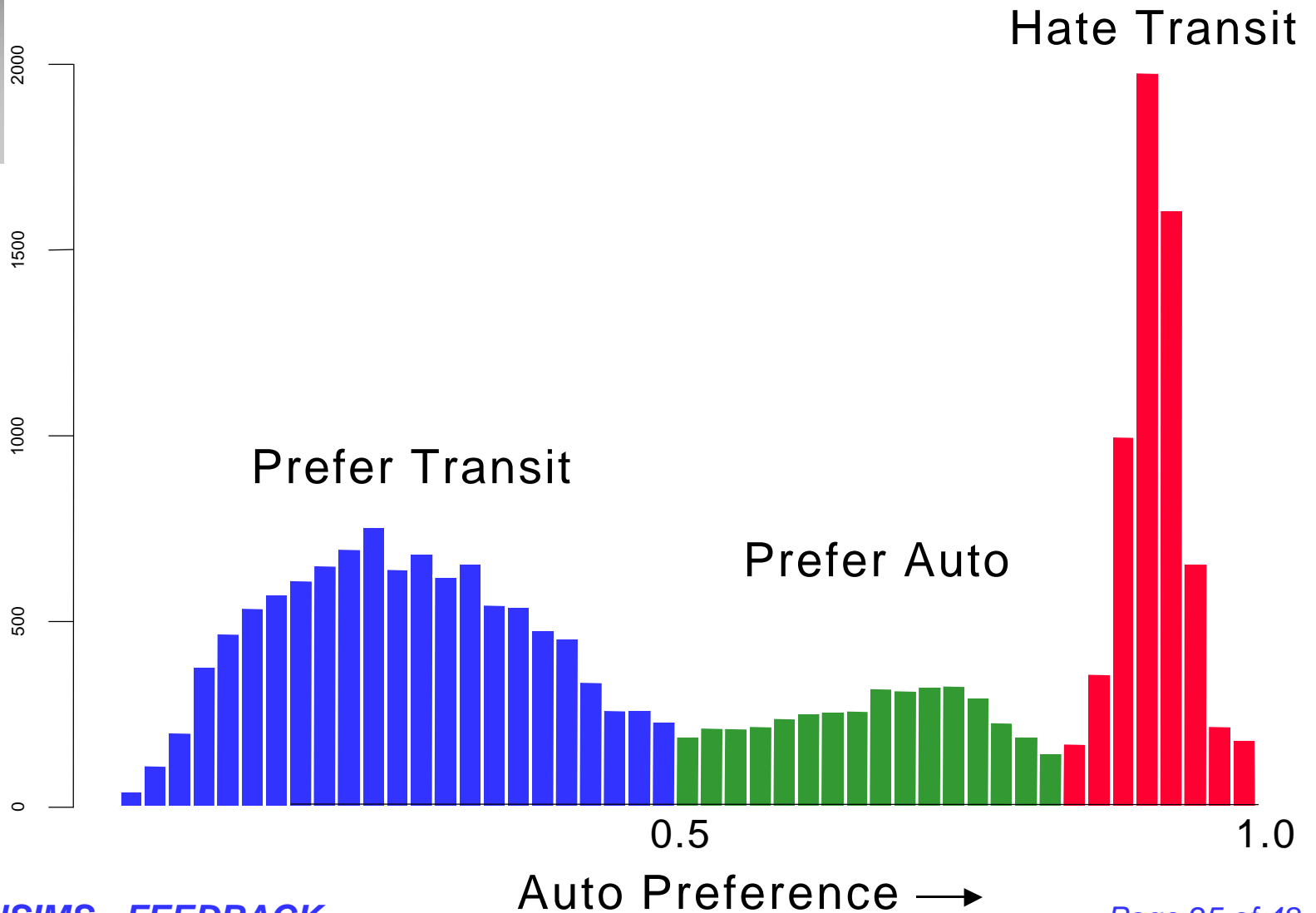
## *EXAMPLES: Mode Split: Stratification*

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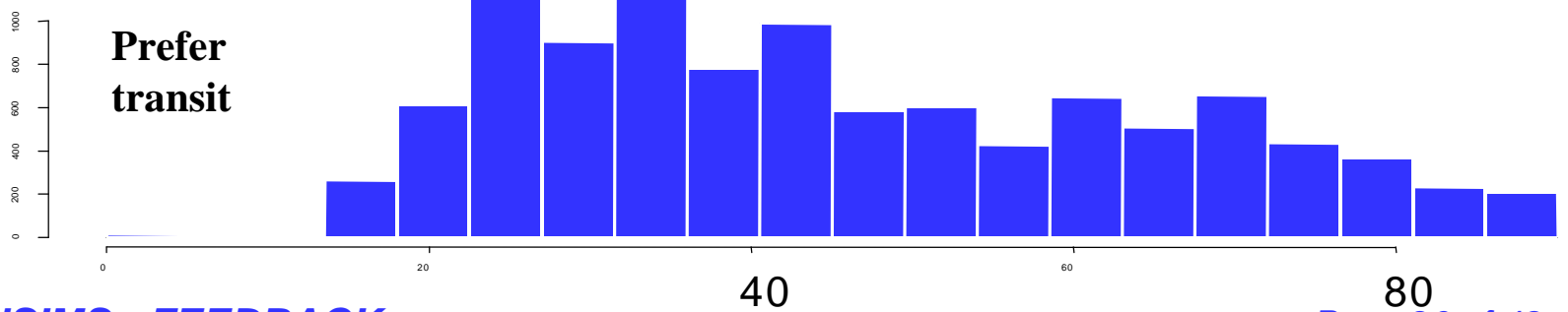
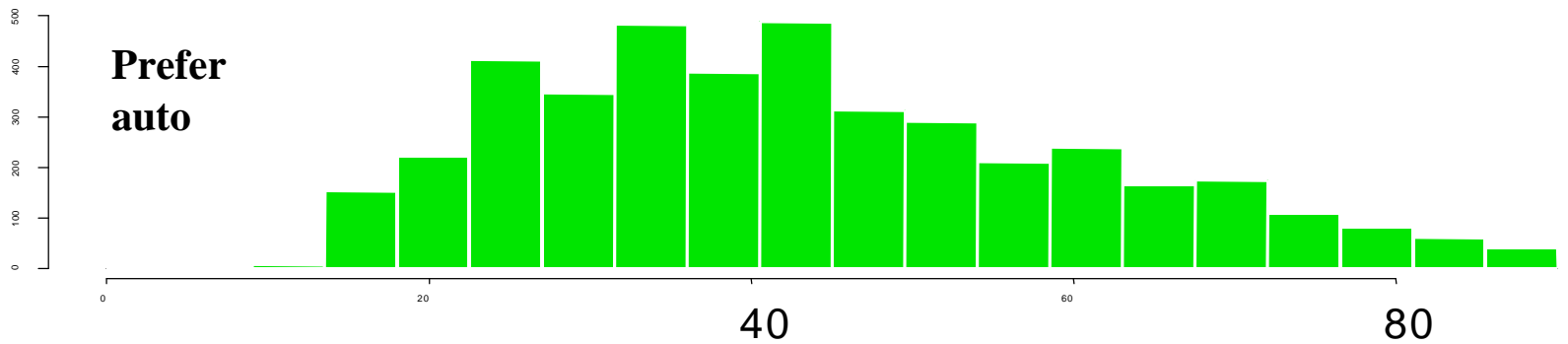
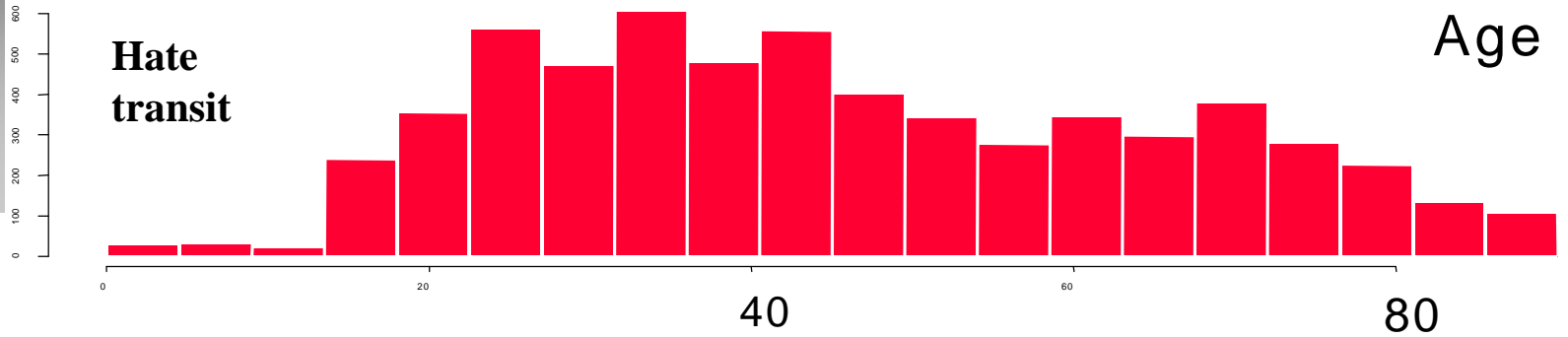
*Feedback Controller to determine  
stratification for mode choice:*

```
do {  
    Select travelers uniformly randomly  
    re-mode & reRoute selected travelers  
    update preference distribution  
} until preference distribution equilibrates
```

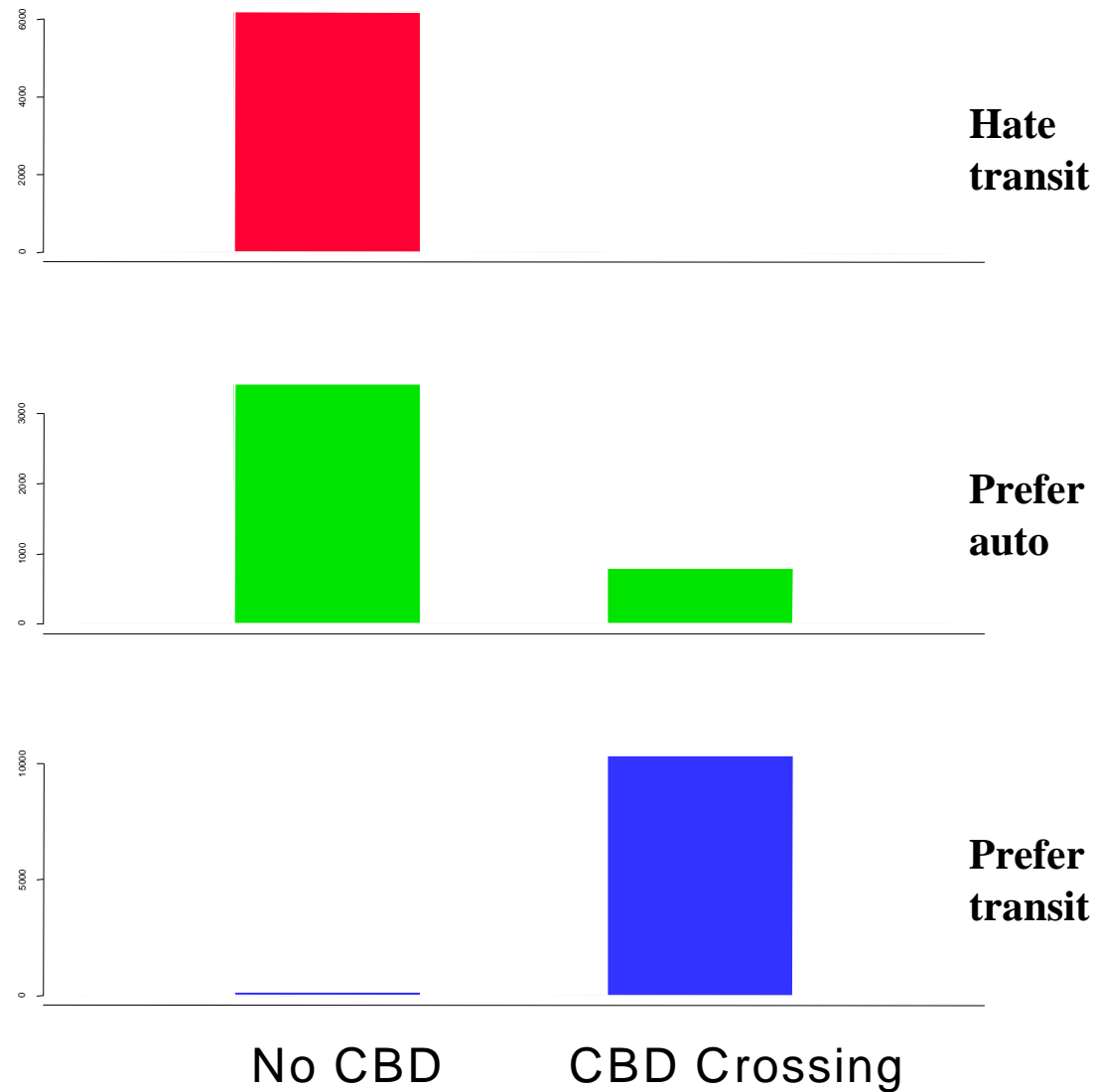
## *EXAMPLES: Mode Split: Stratification*



# EXAMPLES: Mode Split: Stratification



## *EXAMPLES: Mode Split: Stratification*



## EXAMPLES: Mode Split: Stratification

- Correlation of distributions between *groups* suggests which *variables* to use:

	1 and 2	1 and 3	2 and 3
Cross CBD	0.97	-0.48	-0.28
Cross River	-0.07	0.43	0.87
Age	0.96	0.99	0.95
Income	0.93	1.00	0.95

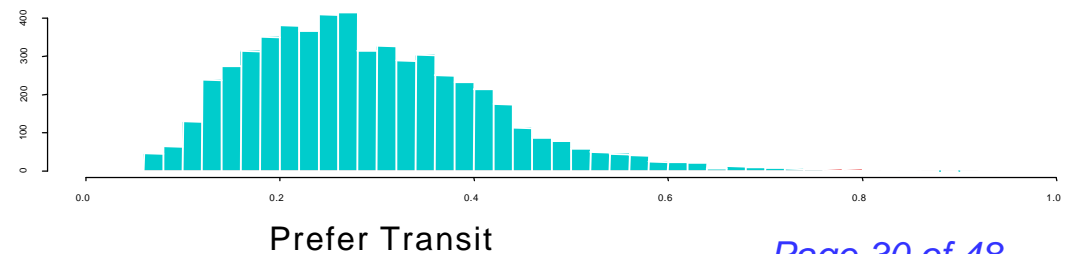
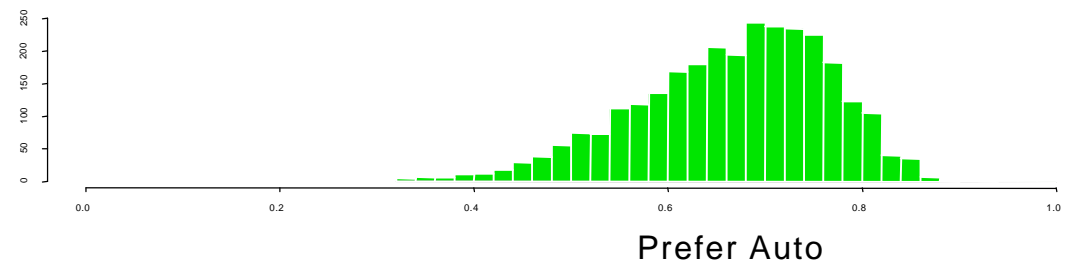
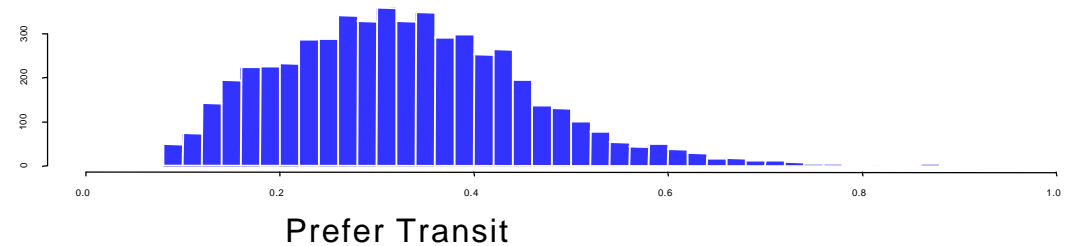
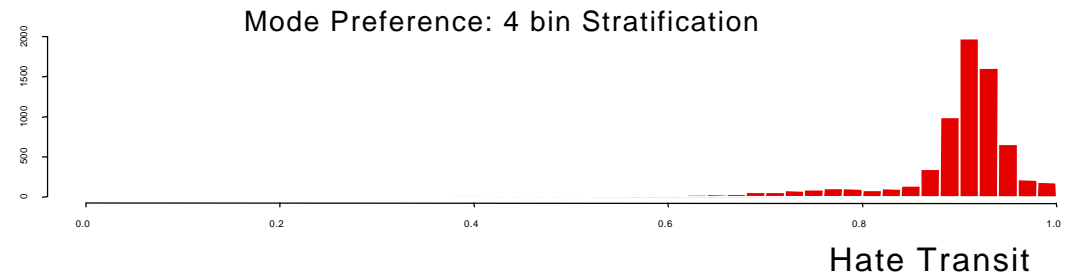
## *EXAMPLES: Mode Split: Stratification*

### ■ *Resulting Stratification:*

	Cross CBD	Don't cross CBD
Cross river	40%	24%
Don't cross river	12%	24%

# EXAMPLES: Mode Split: Stratification

■ *Resulting stratification does distinguish groups*



## *EXAMPLES: Mode Split: Cost function*

---

- Mode choice *dependencies*:  
*travel time, monetary cost,*  
*travel distance, income*
- A *form* for the (mode choice) cost function:

$$\text{Cost} = \frac{\mathbf{a} \cdot \text{TravelTime} \cdot \text{Salary} + \text{DollarCost}}{\text{Distance}}$$





## *EXAMPLES: Mode Split: Cost function*

---

*Feedback Controller to determine  
parameters:*

```
do {  
  change parameters  
  do {  
    activity feedback for modes  
    do {  
      route feedback  
    } until routes are equilibrated  
  } until activities are equilibrated  
} until mode split matches target
```

## *EXAMPLES: Mode Split: Cost function*

---

- *Given an auto/transit mode split of 9/1, the **parameterized** cost function becomes:*

$$\text{Cost} = \frac{7.7 \cdot \text{TravelTime} \cdot \text{Salary} + \text{DollarCost}}{\text{Distance}}$$



## *EXAMPLES: Forecasting Mode Split*

---

- *Must first calibrate a method which produces the known mode-split for the original data*
- *Make a change to the network or population*
- *Use calibrated method to determine a likely mode split given that change*



## *EXAMPLES: Forecasting Mode Split*

---

*Feedback Controller:*

```
do {  
    activity feedback for mode choice  
    do {  
        route feedback  
    } until routes are equilibrated  
} until activities are equilibrated
```

## *EXAMPLES: Forecasting Mode Split*

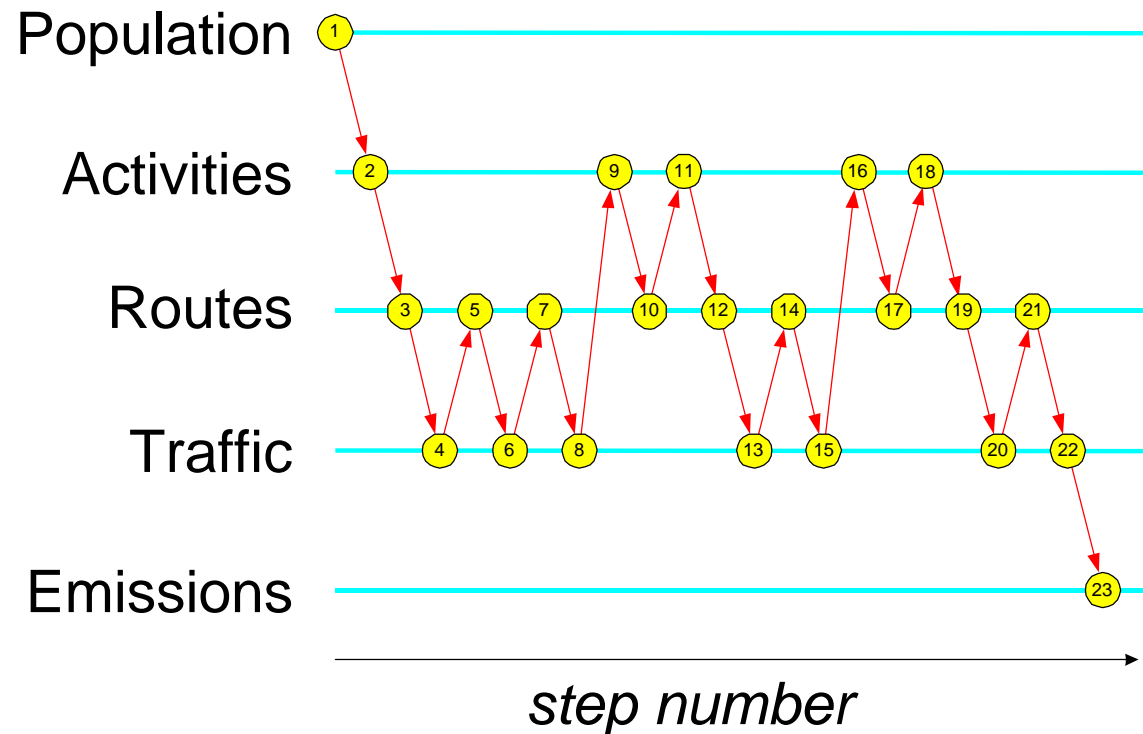
---

### ■ *Activity Feedback* sub-Controller:

```
do {  
    Collate, Stratify  
    Select un-equilibrated bins  
    Select travelers uniformly randomly  
    re-mode & reRoute selected travelers  
    update bin's preference distribution  
} until mode split in each bin equilibrates
```

## *EXAMPLES: Forecasting Mode Split*

*Likely instance (whole thing):*





## *EXAMPLES: Forecasting Mode Split*

---

- *In the original run, the auto/transit mode split was 9/1*
- *Do 3 forecast studies:*
  - 1. same population, reduced transit*
  - 2. doubled population, same transit*
  - 3. doubled population and reduced transit*



## *EXAMPLES: Forecast 1*

---

- *Same population*
  - *37789 households*
  - *70355 people*
- *Reduced transit schedule from*
  - *one route every 10 minutes*
  - *24 hrs a day**to*
  - *one every 20 minutes*
  - *between 6 AM and 8 PM only*



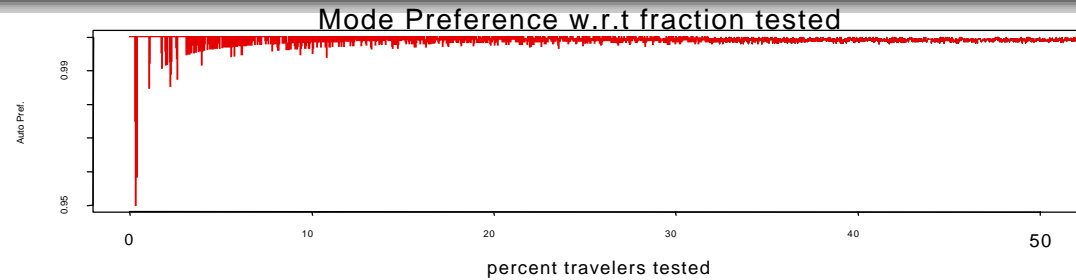
# *EXAMPLES: Forecast 1 : Same population, reduced transit*

**Cross River?**

**End in CBD?**

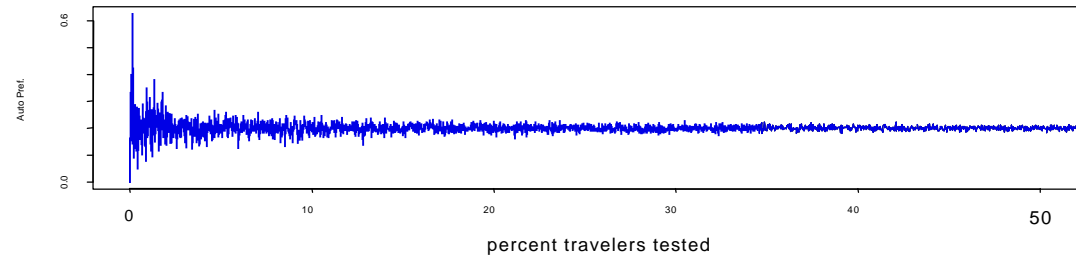
**No**

**No**



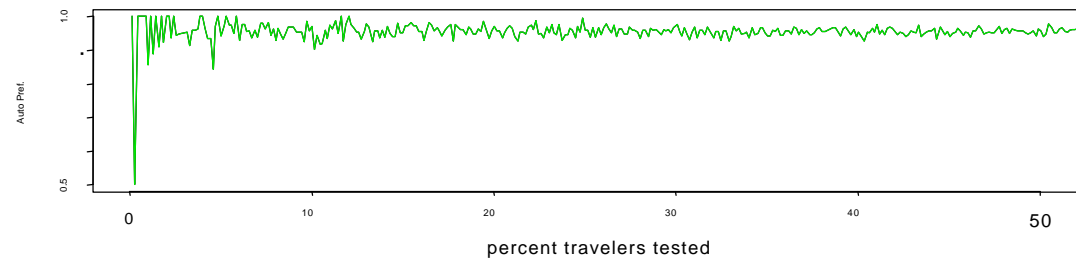
**No**

**Yes**



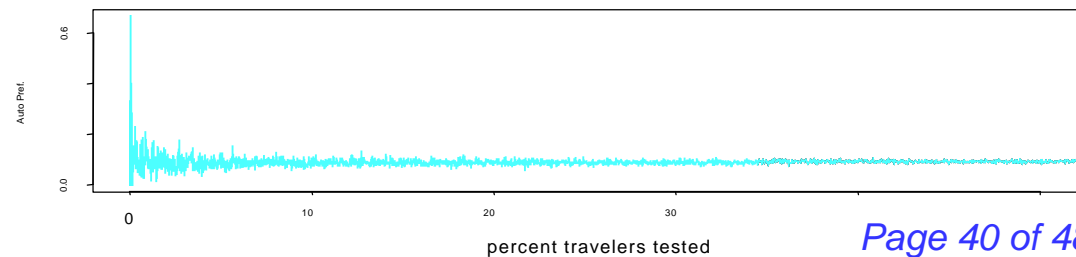
**Yes**

**No**



**Yes**

**Yes**





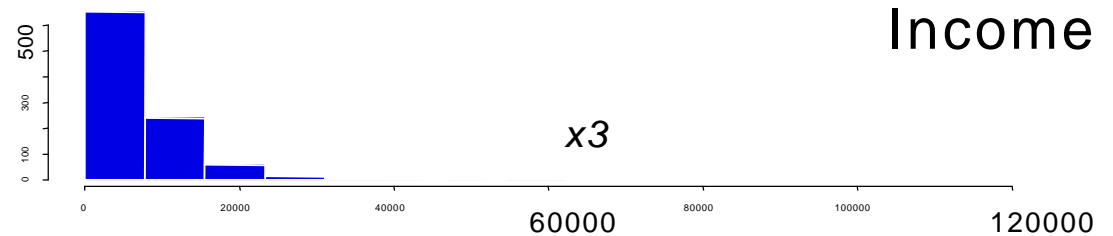
## *EXAMPLES: Forecast 1 : Same population, reduced transit*

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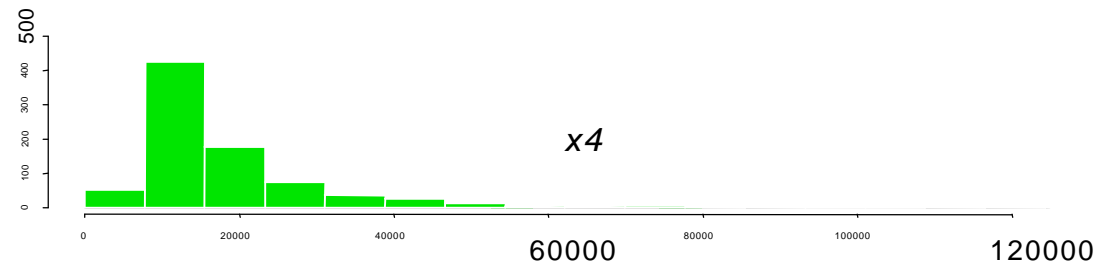
- *What is the resulting mode split?*
  - 93% on auto
  - 7% on transit
  
- *What are the changes?*
  - 6% stay on transit
  - 5% switch from transit to auto
  - 1% switch from auto to transit
  - 88% stay on auto

# *EXAMPLES: Forecast 1: Who switches from transit? (by income)*

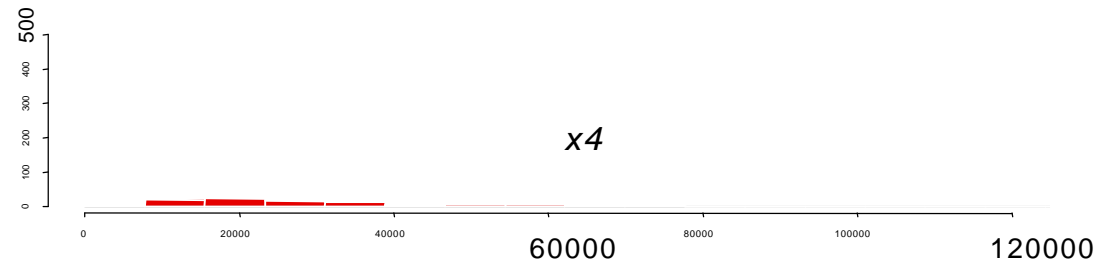
**Stay on transit**



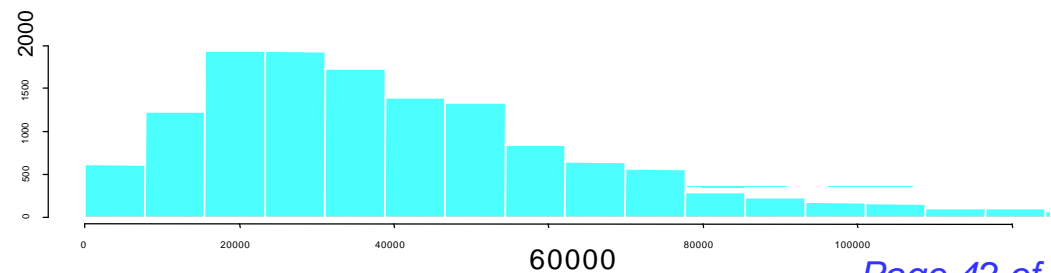
**Switch to auto**



**Switch to transit**

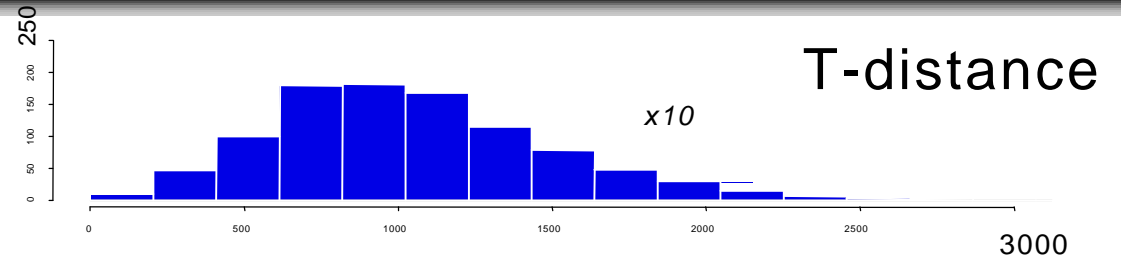


**Stay in auto**

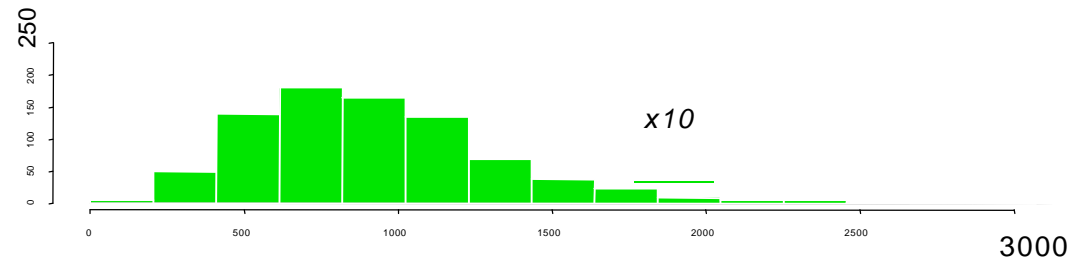


# *EXAMPLES: Forecast 1: Who switches from transit? (by distance to transit stop)*

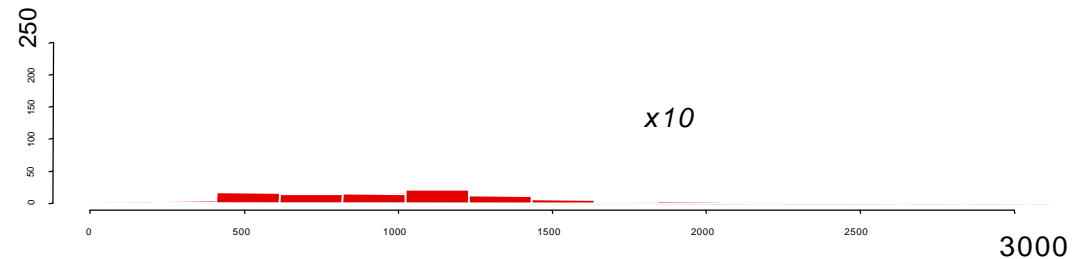
**Stay on transit**



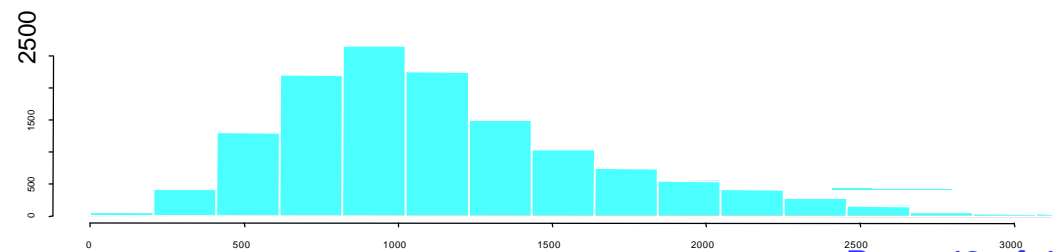
**Switch to auto**



**Switch to transit**



**Stay in auto**





## *EXAMPLES: Forecast 2*

---

- *Same transit schedules*
  - *every 10 minutes*
  - *24 hours a day*
- *Increase the population from*
  - *37789 households*
  - *70355 people**to*
  - *60452 households*
  - *119998 people*



## *EXAMPLES: Forecast 2: Double population, same transit*

---

- *What is the resulting overall mode split?*
  - *88% on auto*
  - *12% on transit*



## *EXAMPLES: Forecast 3*

---

■ *Change both population and transit schedules to*

- *60452 households*
- *119998 people*

*and*

- *one transit route every 20 minutes*
- *between 6 AM and 8 PM only*



## *EXAMPLES: Forecast 3: Double population and reduced transit*

---

- *What is the resulting overall mode split?*
  - 92% on auto
  - 8% on transit





# *SUMMARY*

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- *The TRANSIMS framework provides*
  - *feedback information pathways*
  - *tools for manipulating the information*
- *Feedback can be used to*
  - *calibrate component models*
  - *nudge the system into Nash equilibrium*
  - *forecast the response to changes subject to constraints*
  - *examine the demographics of affected travelers*
- *TRANSIMS does not provide cookbook recipes*
  - *each city has unique aspects*
  - *there are many approaches to doing each forecast*
  - *simulation is not a substitute for thought*